

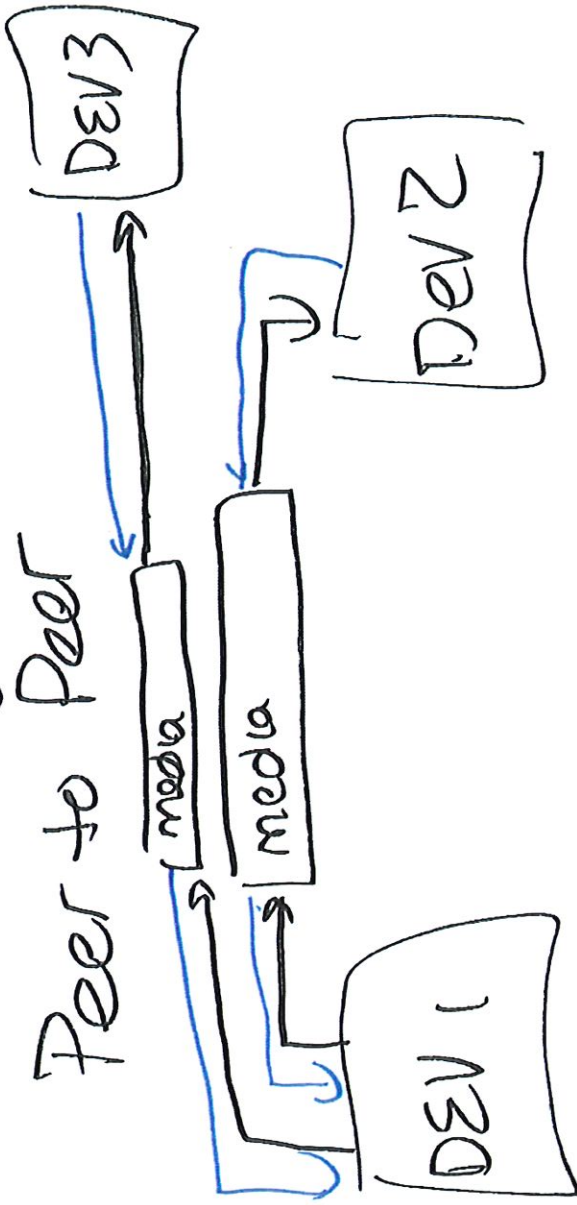
ECE 444 / ECE 544 /

CS 444 / CS 544

Supervisory Control and Critical Infrastructure Systems

Session 13

Implementing ~~Network~~ Architecture



- Sharing the channel

- each device has access to send or receive → not simultaneously

- Duplex → simultaneous access { half, full

Serial implementations

↑
cable

- RS 232 → copper wire serial cable

↑
Recommended
Standard

→ EIA or TIA 232

↑

electronics
industry
Association

↑
Telecom.

Industry
Association

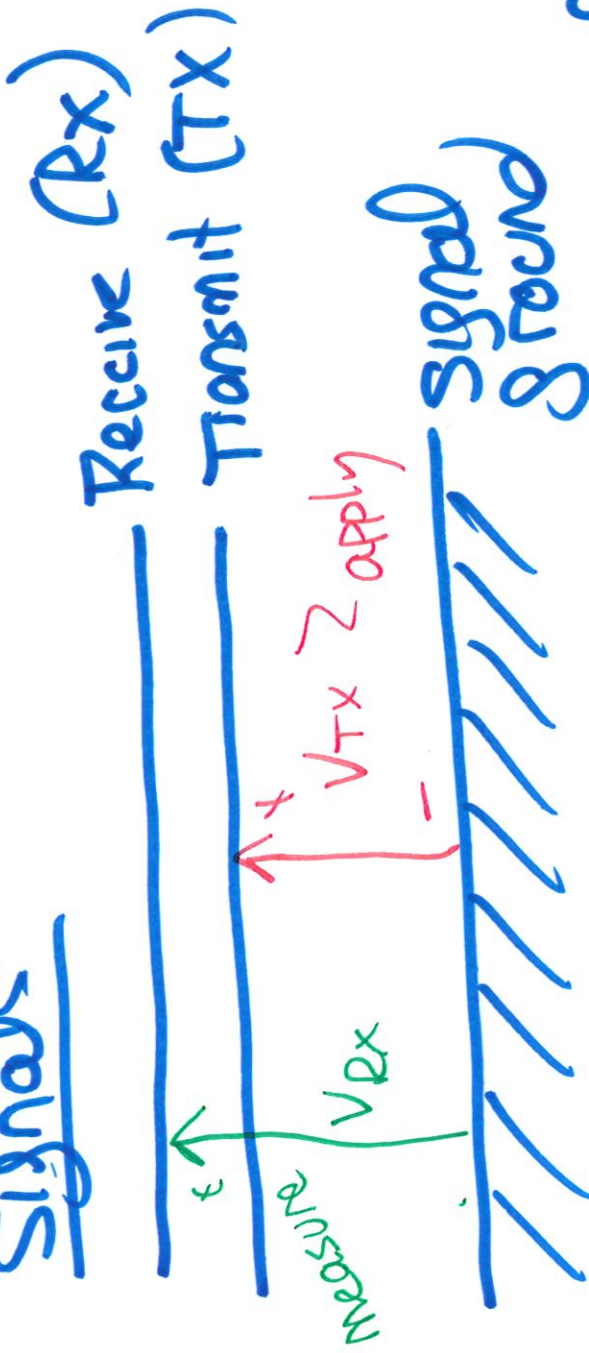
232-designates
termination

→ 7 pin or 15 pin

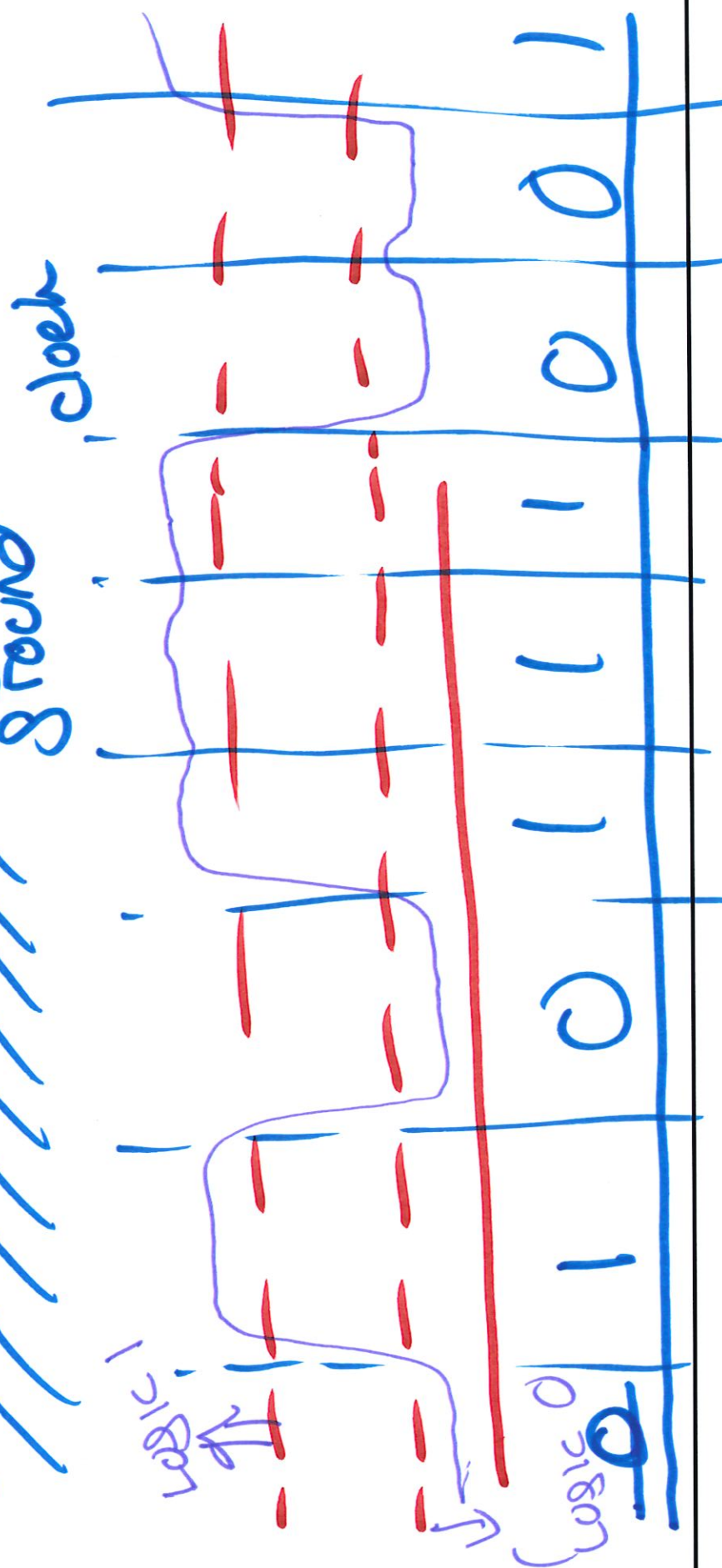
→ pin out defined by vendor



Signals



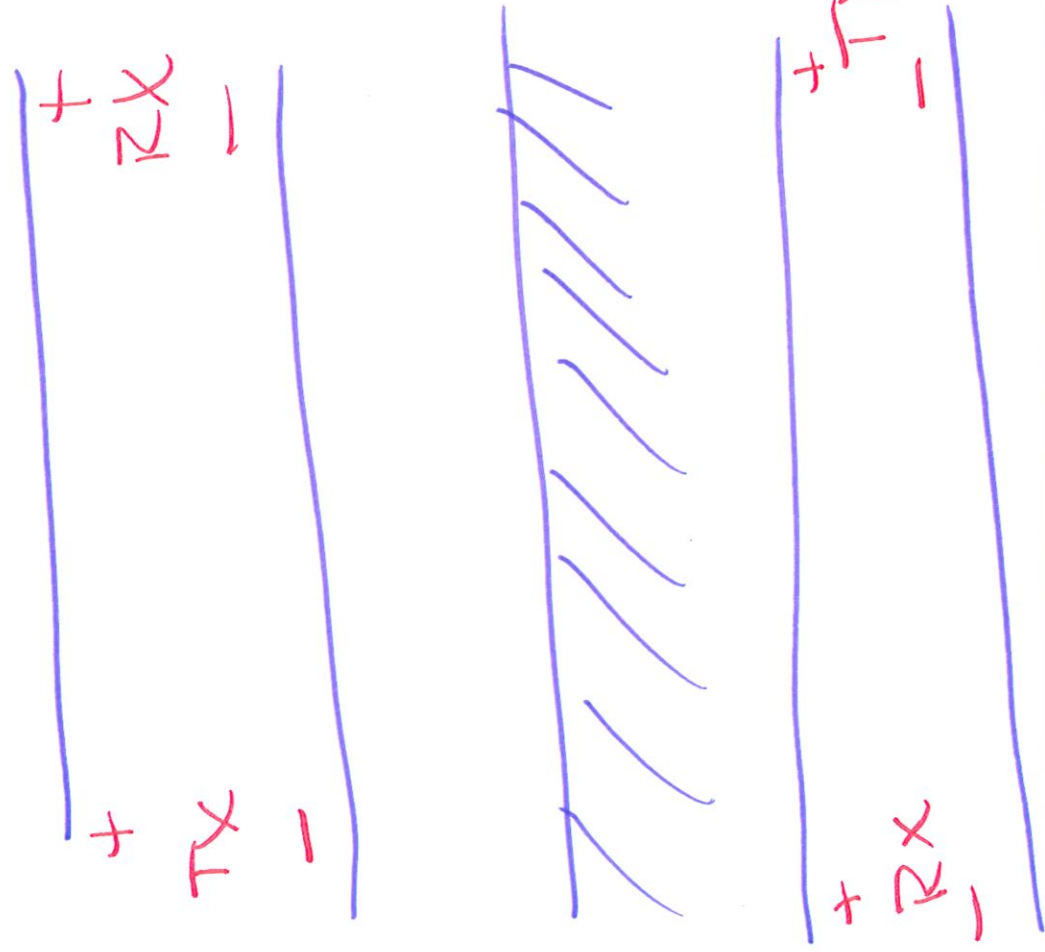
Full duplex
 → cable runs
 up to soft



RS-485 → same connectors
→ differential signal - 4 wires

-500 - 1500 ft

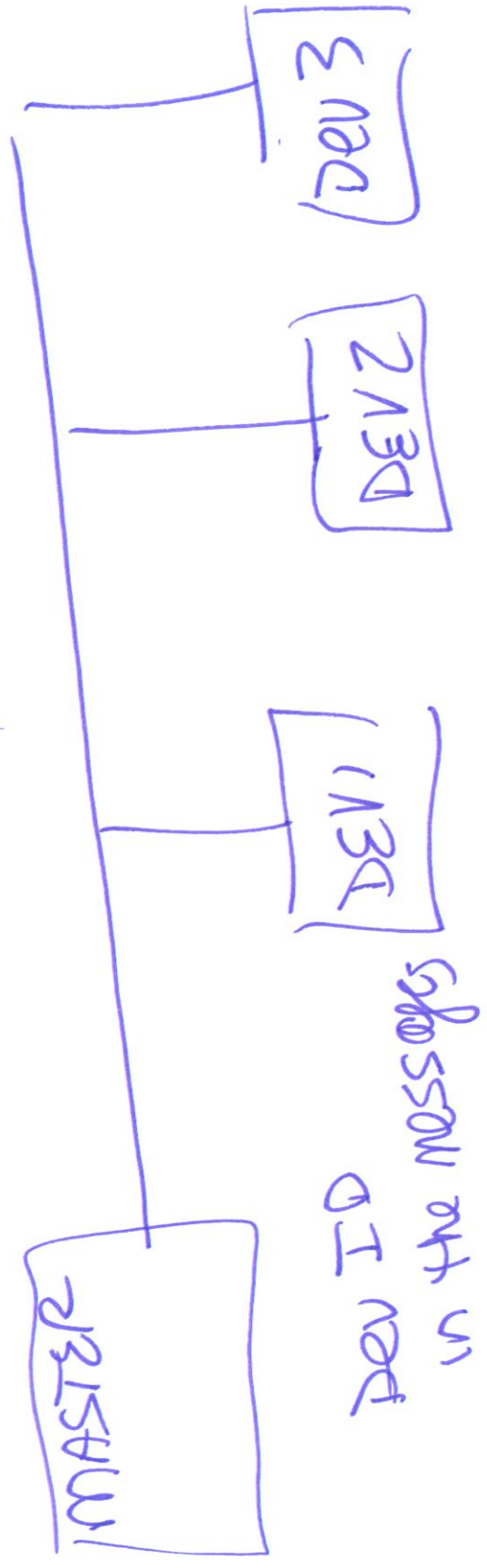
→ voltage difference
determines logic level



RS 485

also supports
multidrop → multicast
broadcast

RS 232 - device to
device



Analog transmission

Broadband

- Analog signal encoded based on amplitude and/or frequency modulation or phase



→ mostly used in wireless transmission

→ unidirectional communication media

→ long distance

Digital Transmission

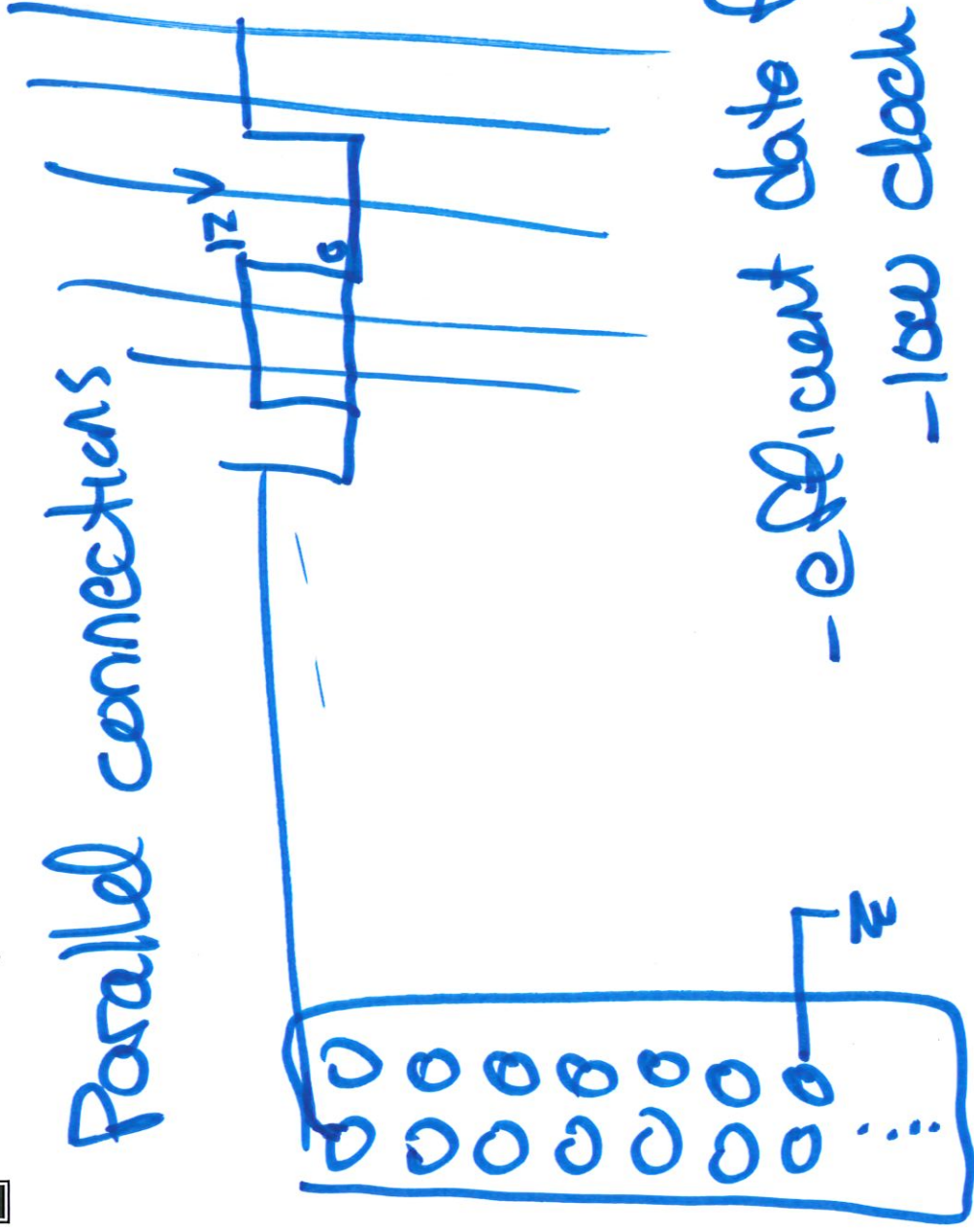
→ Baseband

→ on/off → logic level levels

→ Undirected & directed media

└ Fiber, copper wires

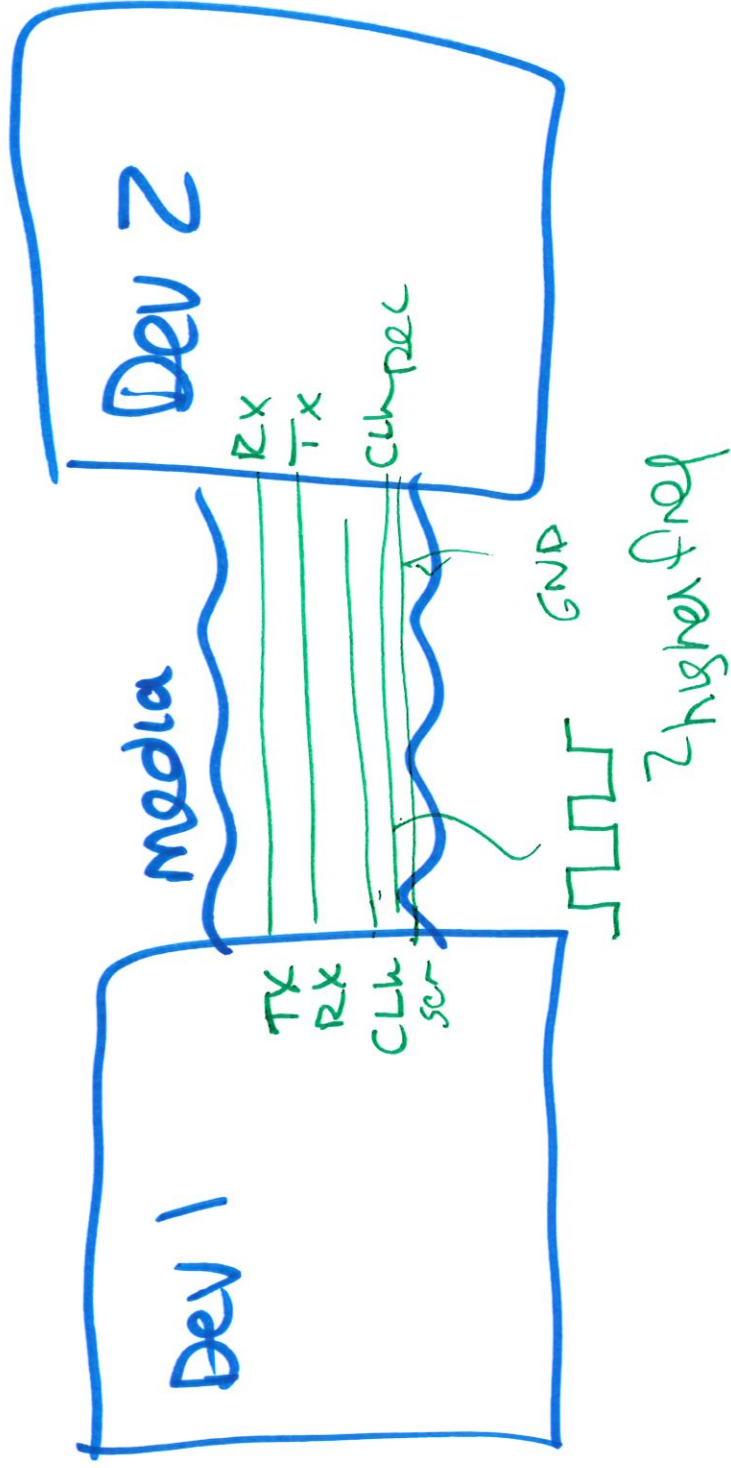
Parallel connections



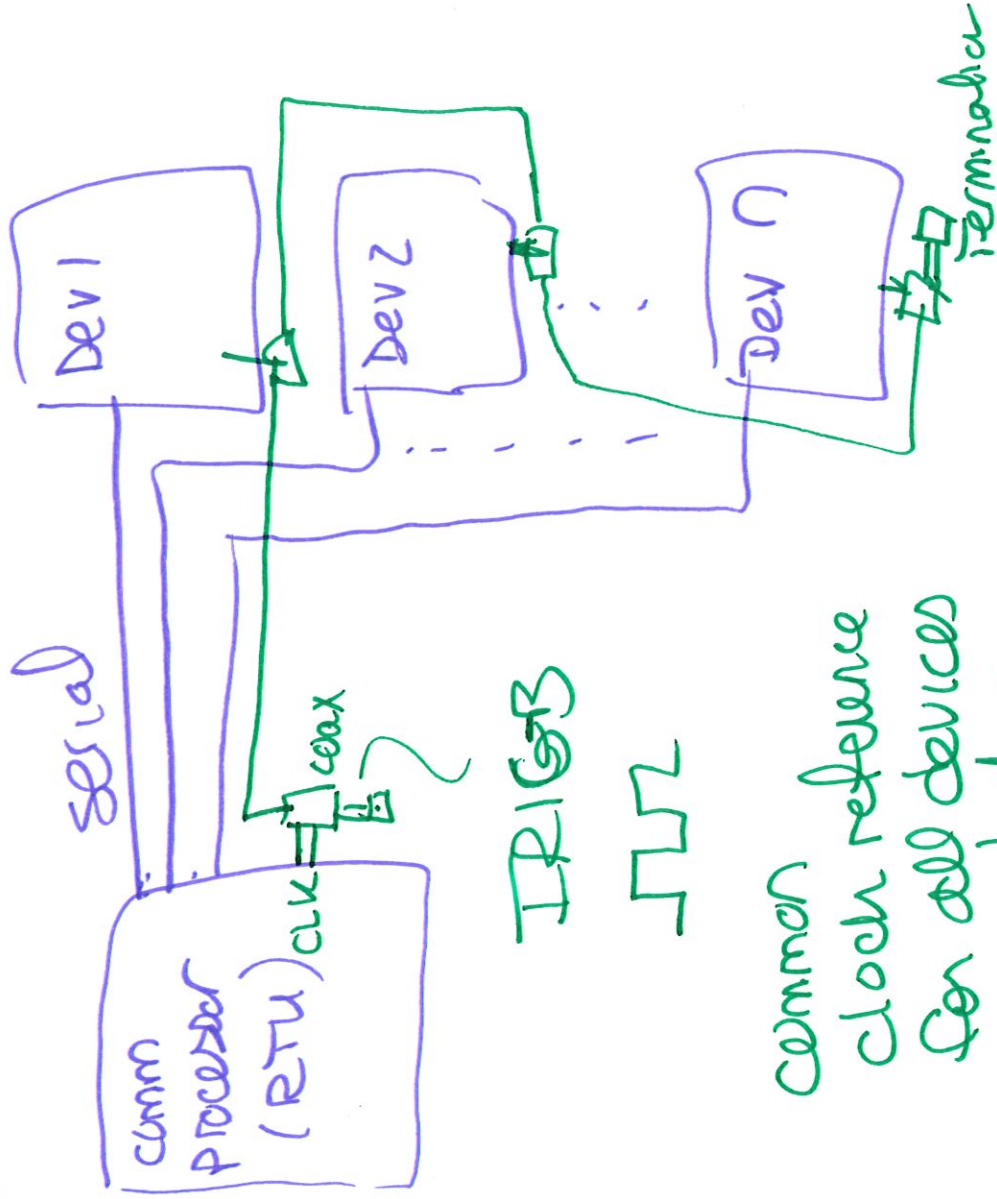
- efficient data flow
- low clock frequencies
- length limits

Data Synchronization

→ Synchronous data transfer with a clock signal



External common clock reference



Common clock reference for all devices in station

Satellite clock systems

→ GPS (Global Positioning System)

→ also transmit accurate clock reference

→ station → GPS antenna

↳ GPS clock

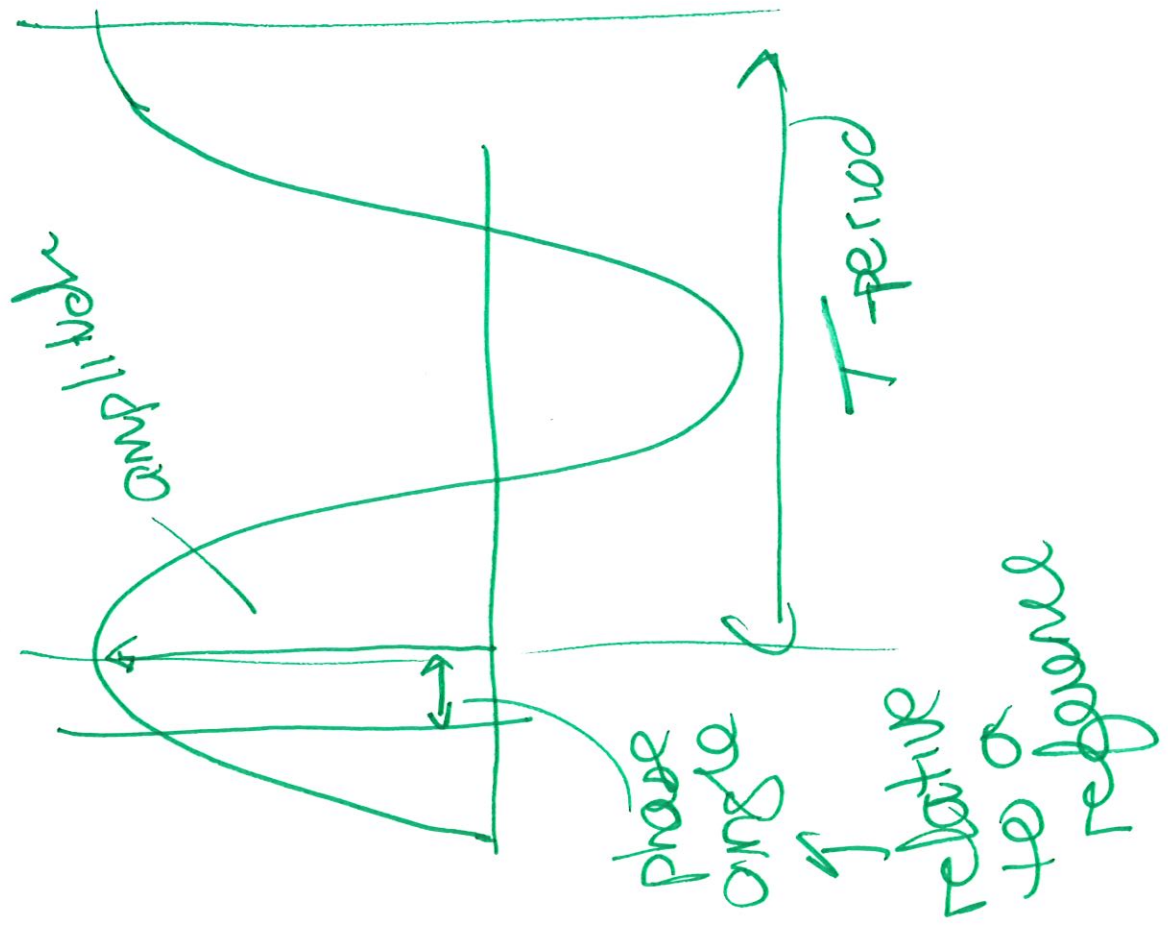
- captures the clock signal

- Clock distributes

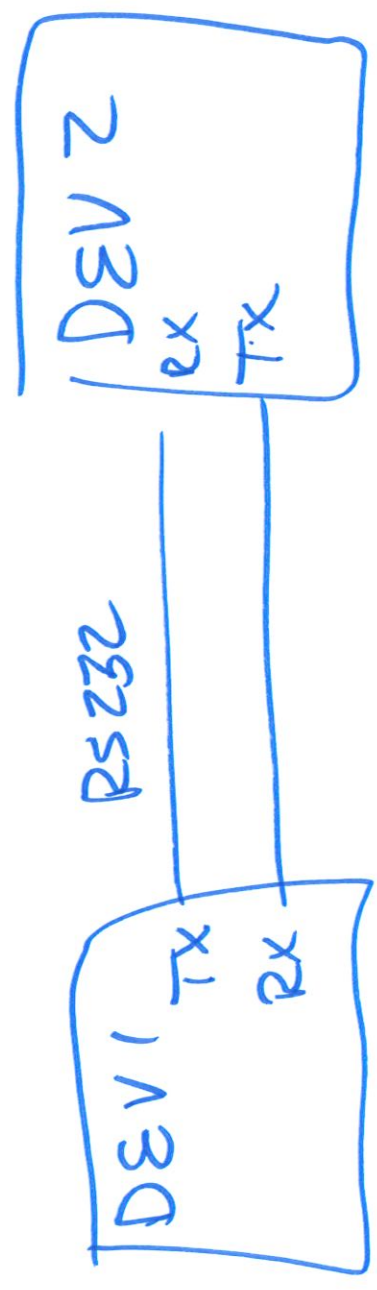
reference to devices

in station → IRIG-B

- Ethernet protocols



Asynchronous data transfer




No extra connection for clock

DATA PACKAGE



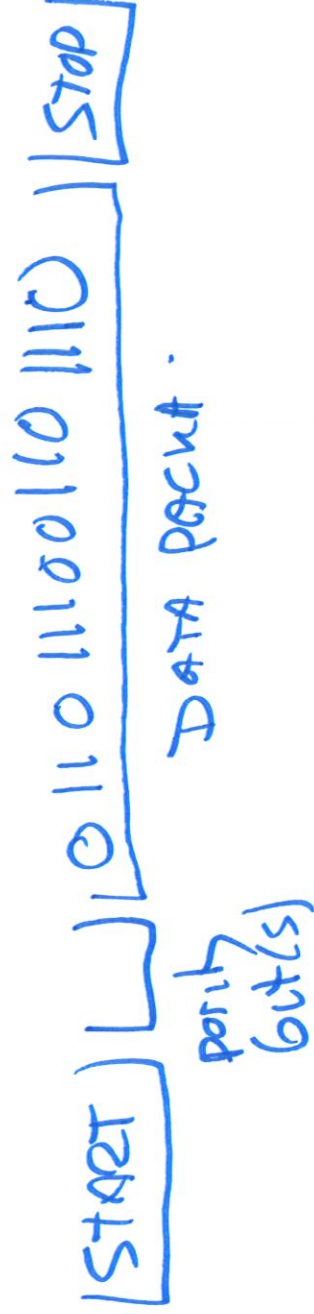
Agreed number (configuration)




 → indicates data package ~~end~~ coming
 — sets clock frequency (capture by receiver)

- How do you identify if there are data errors?

① → Add parity bits



→ even → parity here is 0
or
odd parity → parity bit is 1

(2) Check sum

→ add the number of 1s
in payload

→ send that number (binary number)

→ in the example - send binary equiv to 10

(3) cyclic redundancy check (CRC)

→ ~~perform~~ perform mathematical
calculator ~~using~~ using data

→ 16 or 32 CRC

→ Receiver can reproduce or
correct data